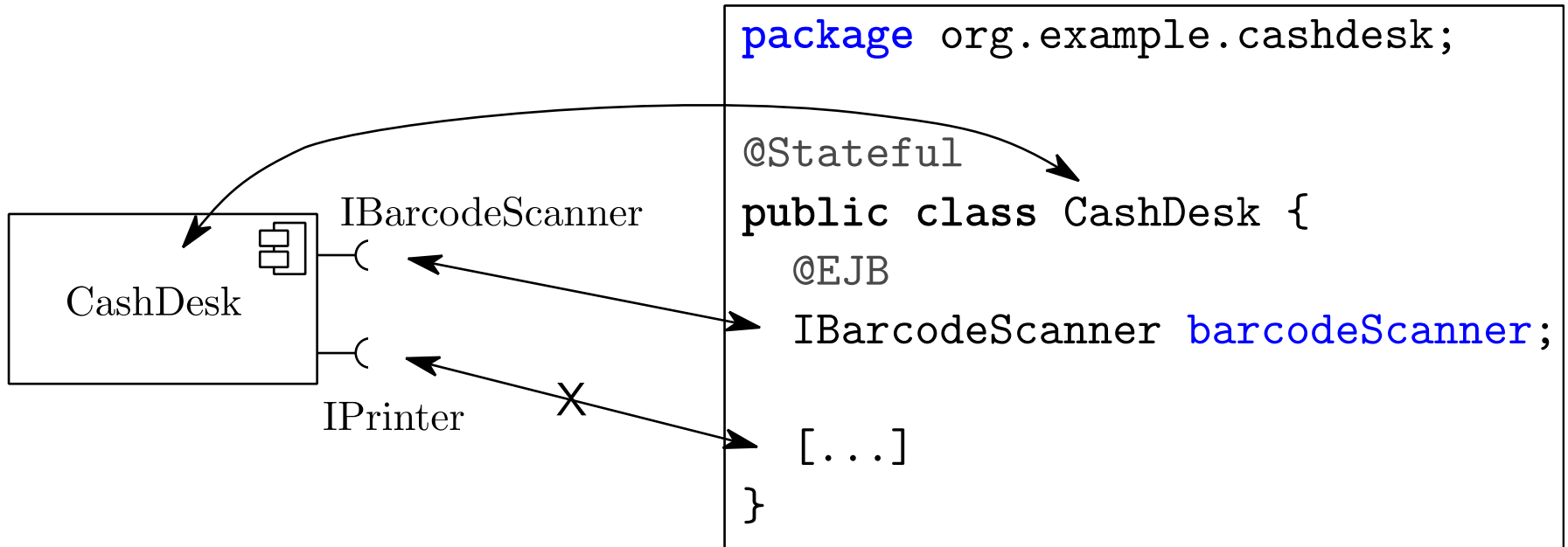
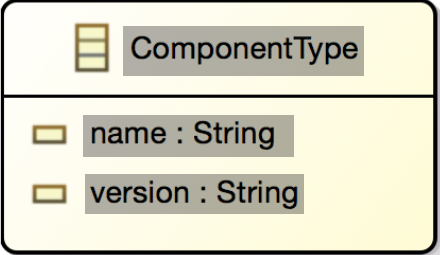
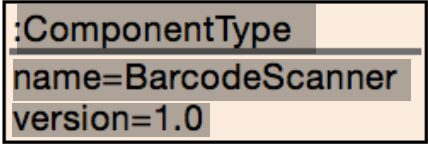


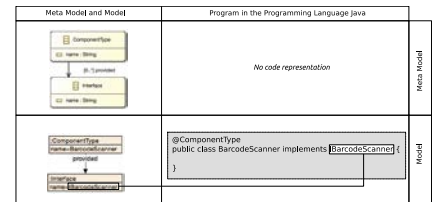
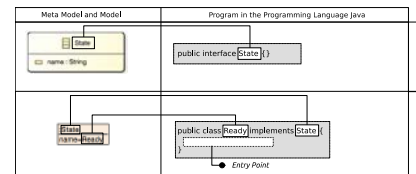
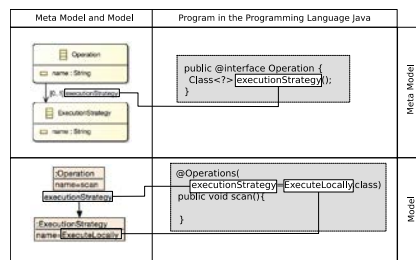
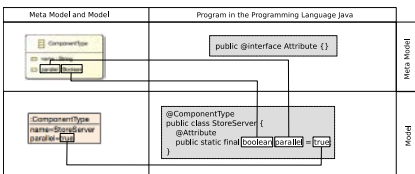
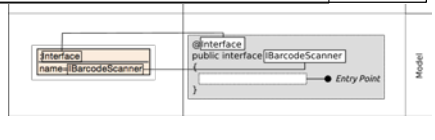
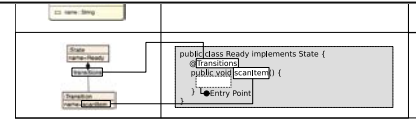
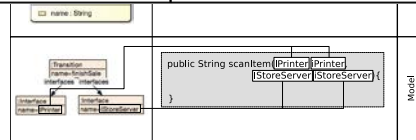
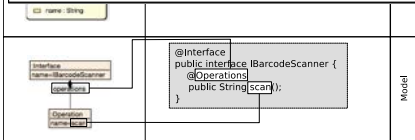
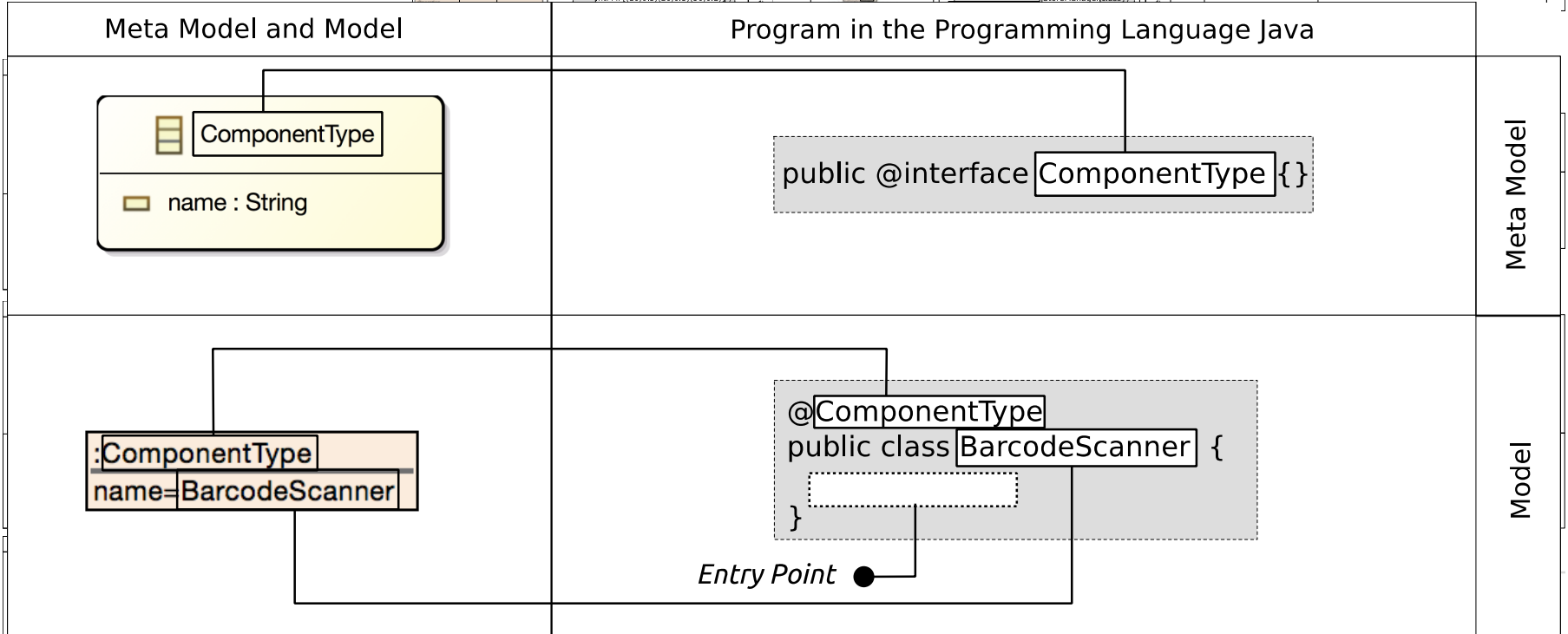
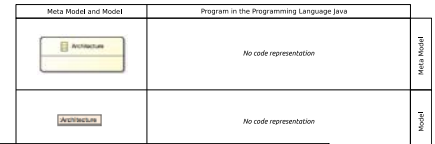
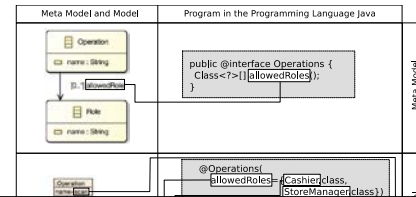
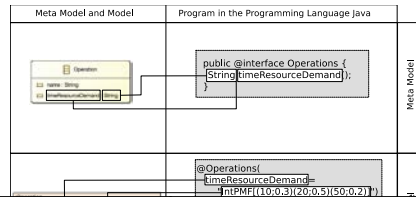


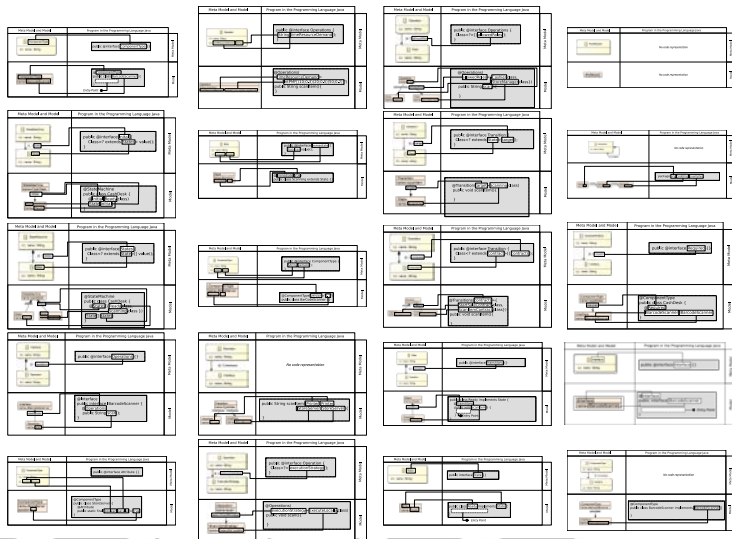
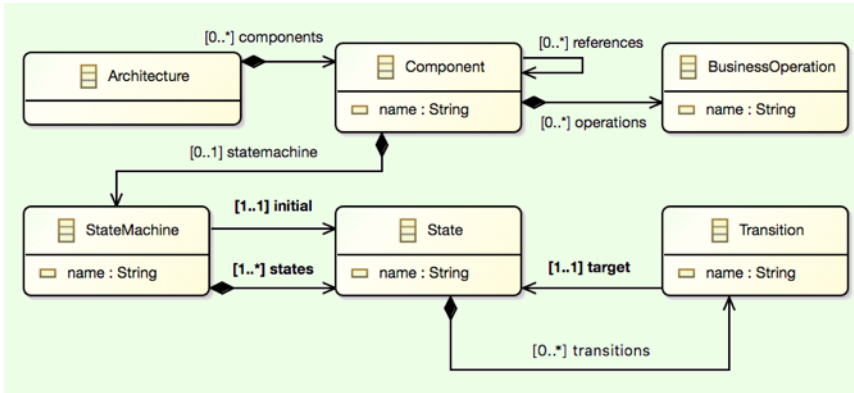
On executable models that are integrated with program code

Marco Konersmann



Modeling Meta Model and Model	Program Code in Java	
 <pre> classDiagram class ComponentType { name : String version : String } </pre>	<pre> public @interface ComponentType { String version(); } </pre>	Meta Model Level
 <pre> classDiagram class BarcodeScanner { name=BarcodeScanner version=1.0 } </pre>	<pre> @ComponentType(version="1.0") public class BarcodeScanner { } </pre> <p style="text-align: right;">← Entry Point</p>	Model Level

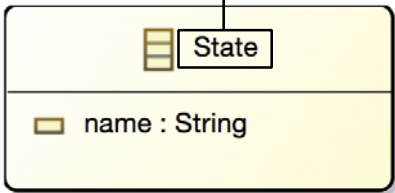
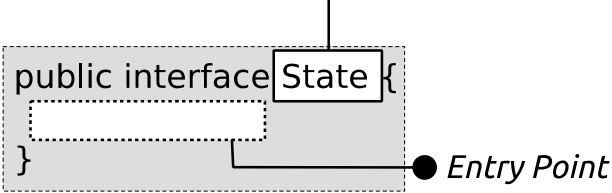
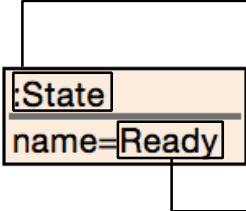
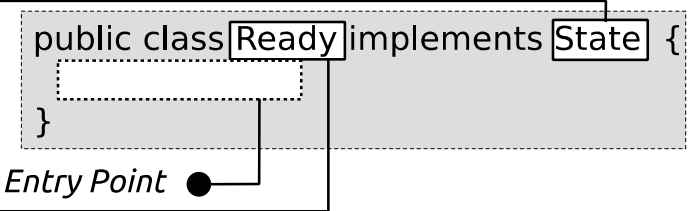


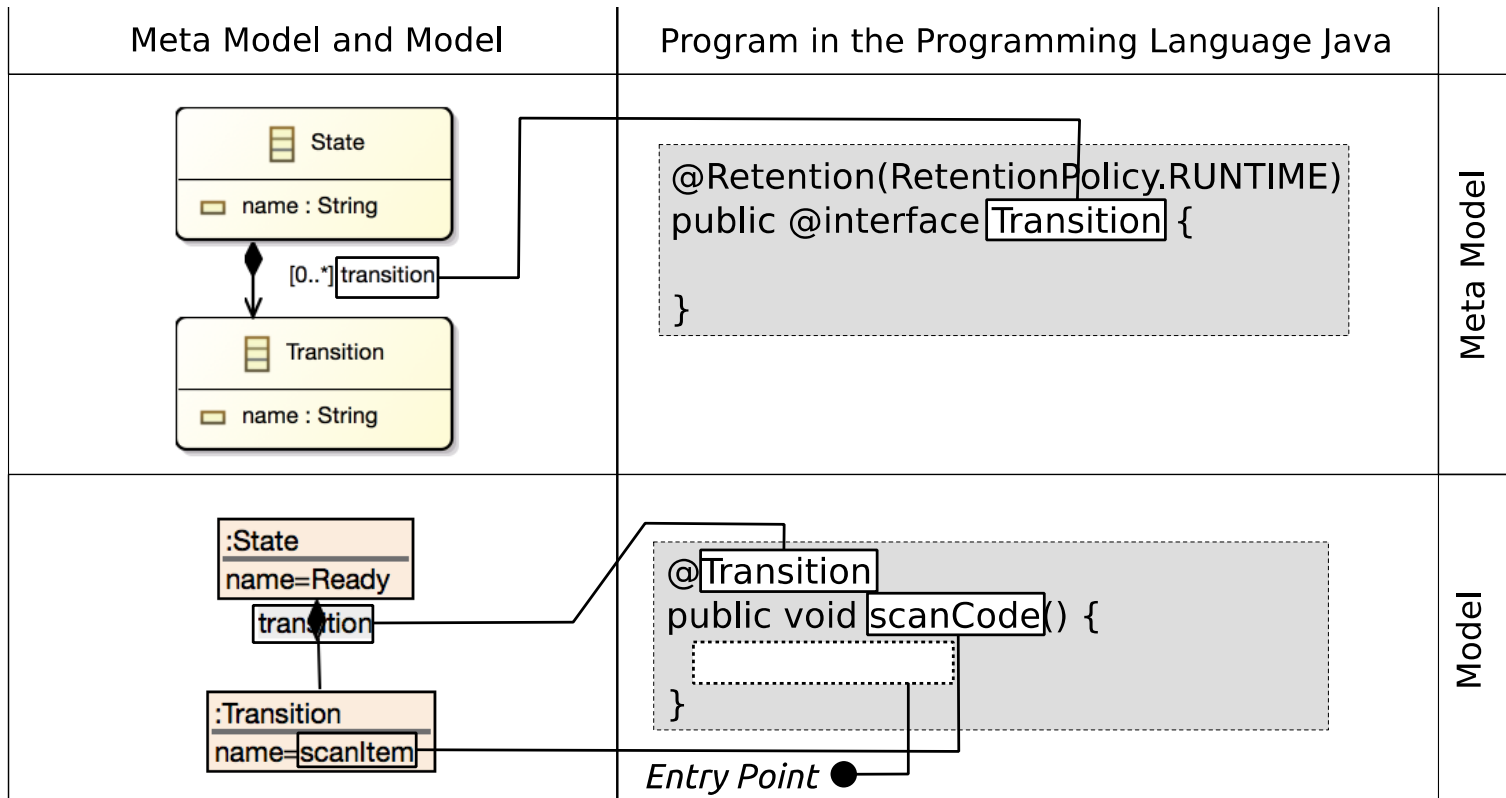


<https://codeling.de>

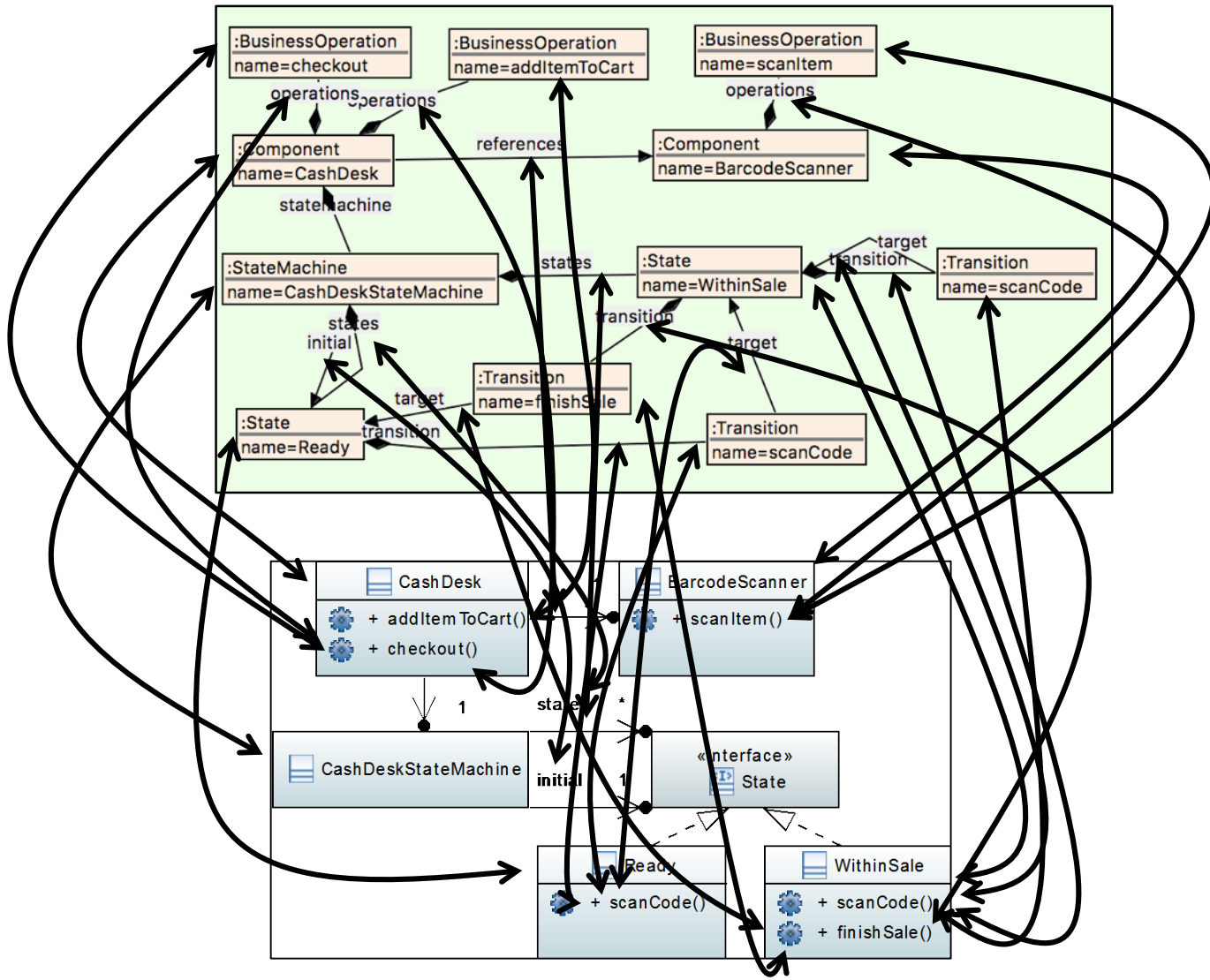
<https://codeling.de/language-integrator>

[Kon18]

Meta Model and Model	Program in the Programming Language Java	
 <p>A UML class diagram for the <code>State</code> class. The class is represented by a yellow rounded rectangle with a small icon in the top-left corner. It has a single attribute named <code>name</code> of type <code>String</code>.</p>	 <pre>public interface State { // ... }</pre> <p>The code shows a <code>public interface State</code> with a dashed box around the interface name and a solid box around the opening curly brace. An Entry Point (a black dot) is located to the right of the closing curly brace, with a line connecting it to the brace.</p>	Meta Model
 <p>An object diagram showing an instance of the <code>State</code> class. The object is represented by an orange rounded rectangle with a small icon in the top-left corner. The object's name is <code>:State</code> and its attribute <code>name</code> has the value <code>Ready</code>.</p>	 <pre>public class Ready implements State { // ... }</pre> <p>The code shows a <code>public class Ready implements State</code> with a dashed box around the class name and a solid box around the opening curly brace. An Entry Point (a black dot) is located to the left of the closing curly brace, with a line connecting it to the brace.</p>	Model



```
public class Ready implements State {  
  
    @Transition(target = WithinSale.class)  
    public void scanCode() {  
        // ...  
    }  
  
}
```

```
@ComponentType
public class CashDesk {

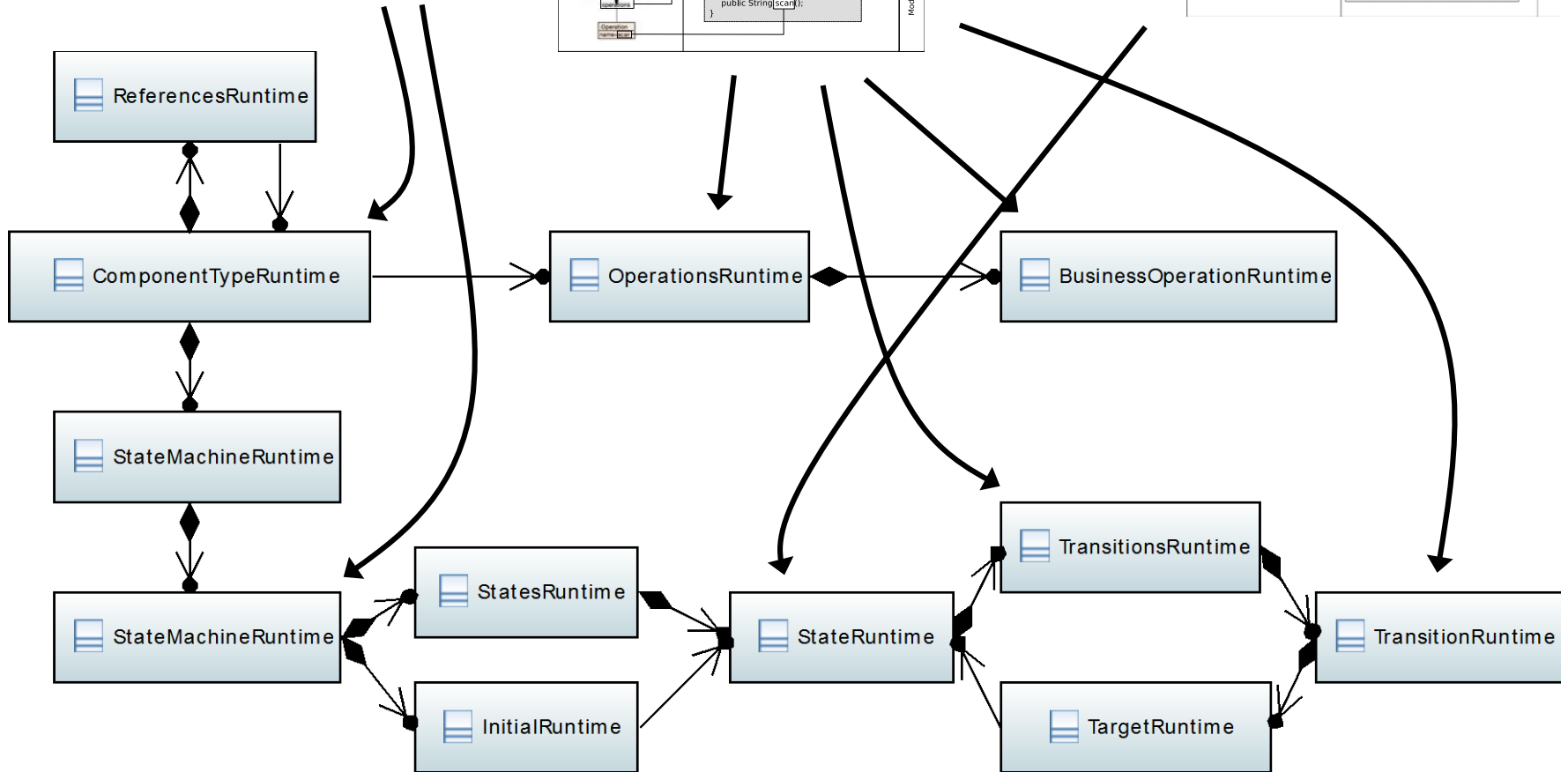
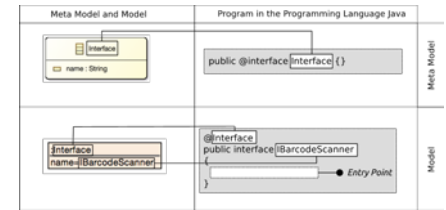
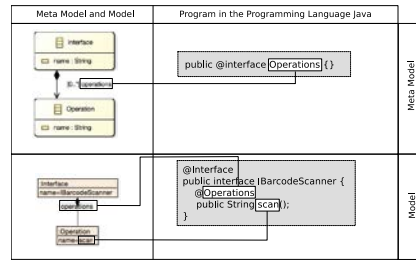
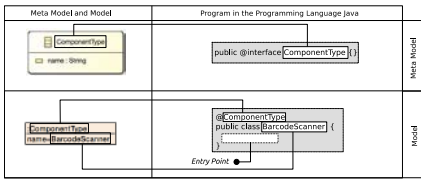
    @Statemachine
    CashDeskStateMachine cashDeskStateMachine;

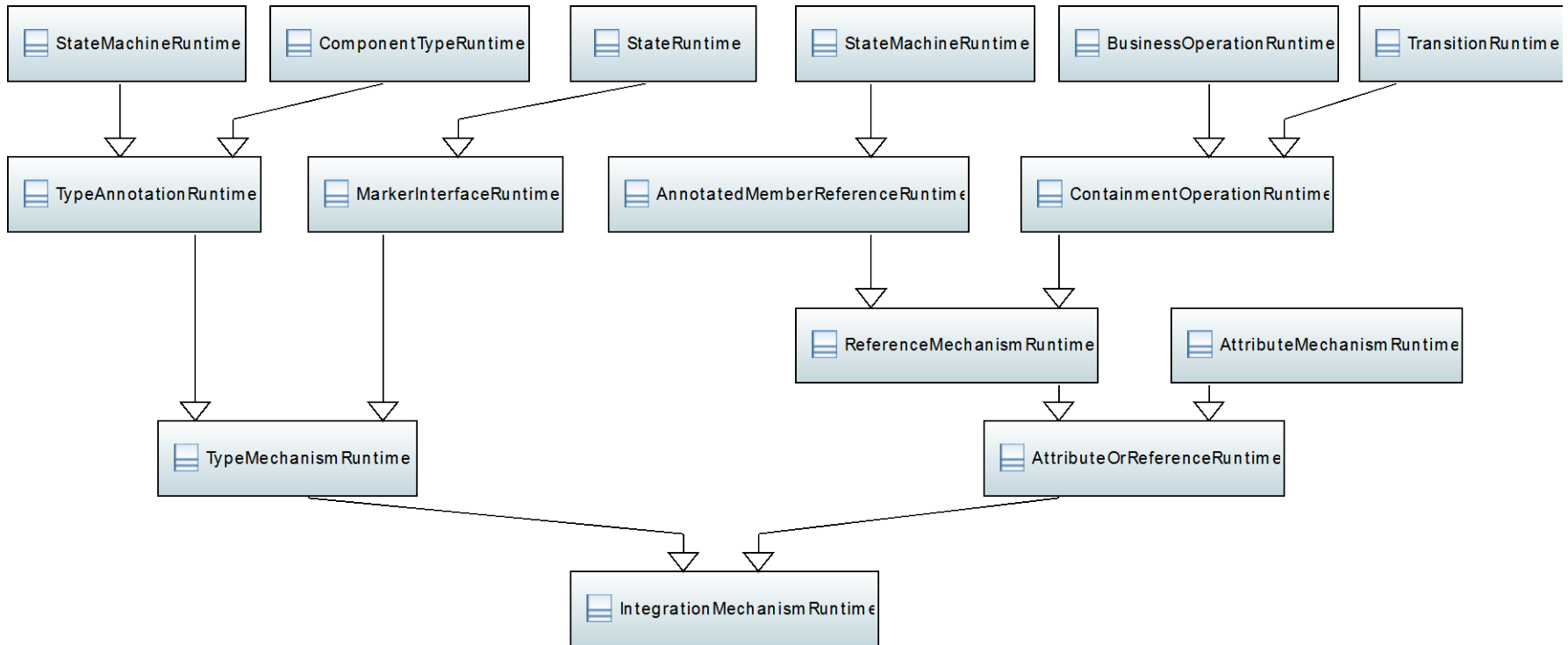
    @Reference
    BarcodeScanner barcodeScanner;

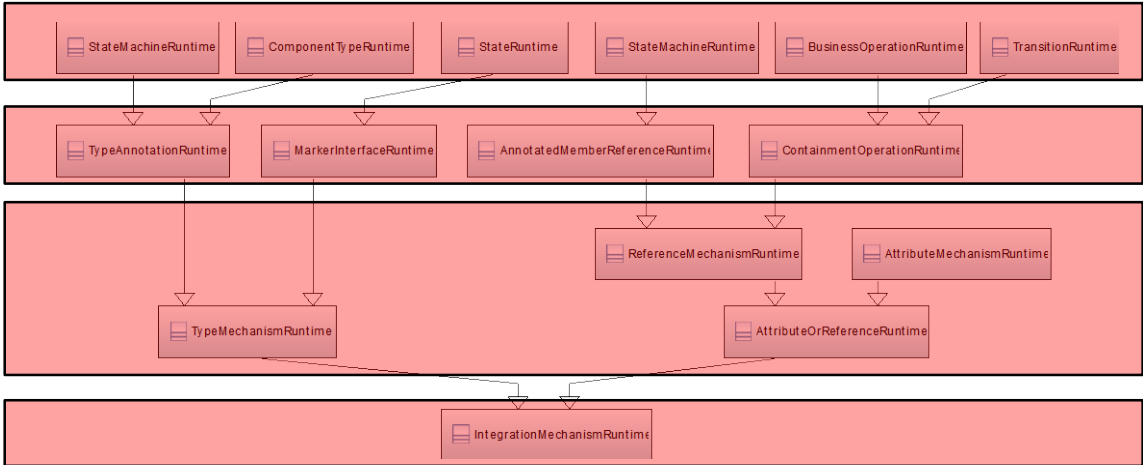
    @Operations
    public void addItemToCart() { /* ... */ }

    @Operations
    public void checkout() { /* ... */ }

}
```







Specific Runtimes (Generated)

Integration Mechanisms

Ecore

Root

```
@ComponentType
public class CashDesk {

    @Statemachine
    CashDeskStateMachine cashDeskStateMachine;

    @Reference
    BarcodeScanner barcodeScanner;

    @Operations
    public void addItemToCart() { /* ... */ }

    @Operations
    public void checkout() { /* ... */ }

}
```

@ComponentType

```
public class CashDesk {
```

@Statemachine

```
CashDeskStateMachine cashDeskStateMachine;
```

@Reference

```
BarcodeScanner barcodeScanner;
```

```
public void postConstruct() {
```

```
    System.out.println(„Cash Desk is now ready.“);
```

```
}
```

@Operations

```
public void addItemToCart() {
```

```
    items.add(barcodeScanner.scanItem());
```

```
    StateMachineRuntime<CashDeskStateMachine> smr =
```

```
        Runtimes.getInstance().get(cashDeskStateMachine);
```

```
    smr.executeTransition("scanCode");
```

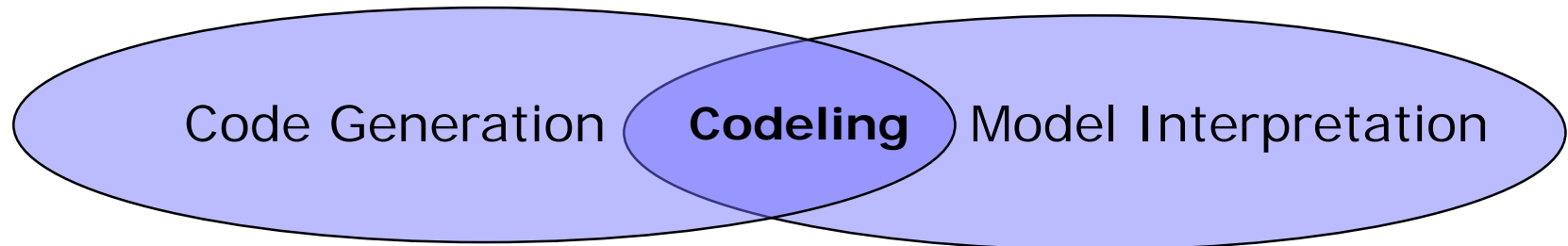
```
}
```

```
...
```

```
}
```

Discussion

- Codeling expresses models as program code - bidirectionally
- Assumed an execution environment (e.g. JavaEE) – until now
- Integration Mechanisms as common ground for translations



- Extendable runtime classes generated for each model element
 - Good for maintenance and evolution
 - Bad for performance
- Currently only implemented for Java

Further Reading

- Paper in Post-Proceedings

- [Kon18]

Marco Konersmann

Explicitly Integrated Architecture - An Approach for Integrating
Software Architecture Model Information with Program Code

March 2018. PhD Thesis

https://mkonersmann.de/perm/publications/Konersmann2018Codeling_PhD.pdf

- <https://www.codeling.de>
- <https://www.codeling.de/language-integrator>